

D. How wrong (right) was Bohr?

- Stationary states

Bohr
ad hoc

- Where is the electron?

Orbits at
 $r_n = n^2 a_0$

- Angular momentum

$$L = nh$$

Bohr's ad hoc
rule
[$n = 1, 2, 3, \dots$]

QM

Energy eigenstates, i.e. those ψ

$$\hat{H}\psi = E\psi$$

$$|\psi|^2 d\tau \text{ (Born)}$$

$P(r)$ $\begin{cases} 1s & \text{peaks at } a_0 \\ 2p & \text{peaks at } 4a_0 \\ 3d & \text{peaks at } 9a_0 \end{cases}$

Bohr was wrong quantitatively!

$$L = \underbrace{\sqrt{l(l+1)} h}_\text{not an integer}$$

- Bohr was rather lucky to get his model to work!
- Bohr did have the insight of L being quantized

Bohr said : Atomic spectrum comes from transitions between allowed energy levels (the E_n 's) of the atom

$$\nu = \frac{E_m - E_n}{h} \quad \text{for transition from } m \text{ to } n$$

- Should realize that Bohr first imposed the condition that stationary states would not lose energy as expected of an orbiting electron (classical electrodynamics)
- Then Bohr said there could be transitions (giving out $\hbar\nu$) between the stationary states!
- That's fine for an ad hoc model and he got the right ν 's as observed in hydrogen spectrum.

How about QM?

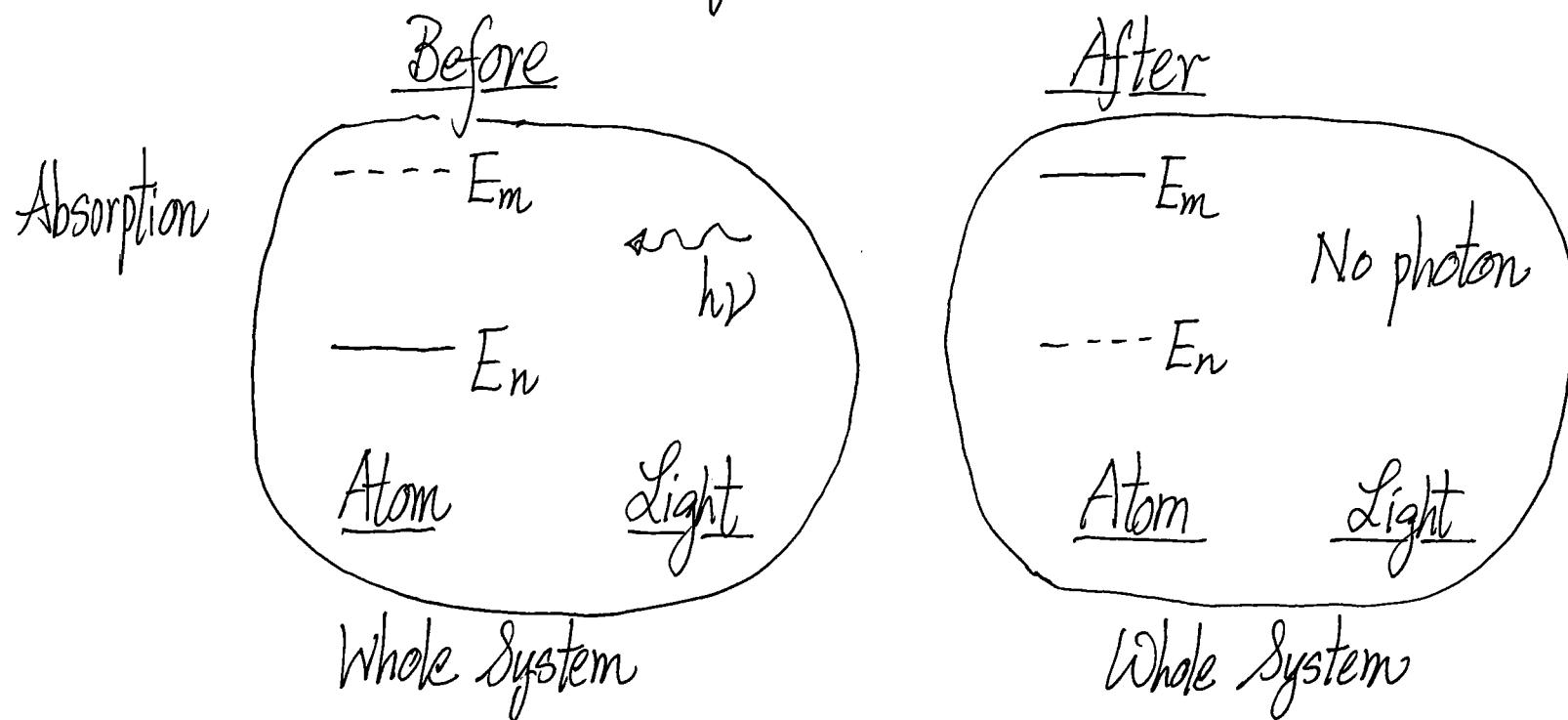
- Apparently, a conceptual problem? $\hat{H}_{\text{H-atom}} \psi_{nlm} = E_n \psi_{nlm}$
- Energy eigenstates have infinite lifetime
 - Meaning: System in ψ_{nlm} at time "0", it will stay there forever!
 [recall: how energy eigenstate evolves]
 - "How can a transition between eigenstates of $\hat{H}_{\text{H-atom}}$ occur?"
 - "How does an excited atom deexcite to a lower energy state and emit a photon?"

Is there something wrong with QM?

[Preview: No problem. QM is correct!]

Think like a physicist!

- If $\hat{H}_{\text{H-atom}}$ is all that is here,
[meaning: an isolated atom]
[isolated from everything including vacuum],
then eigenstate of $\hat{H}_{\text{H-atom}}$ will not make transitions
- But we can't have isolated atom.
- Transition \Rightarrow light is involved (absorbed or emitted)

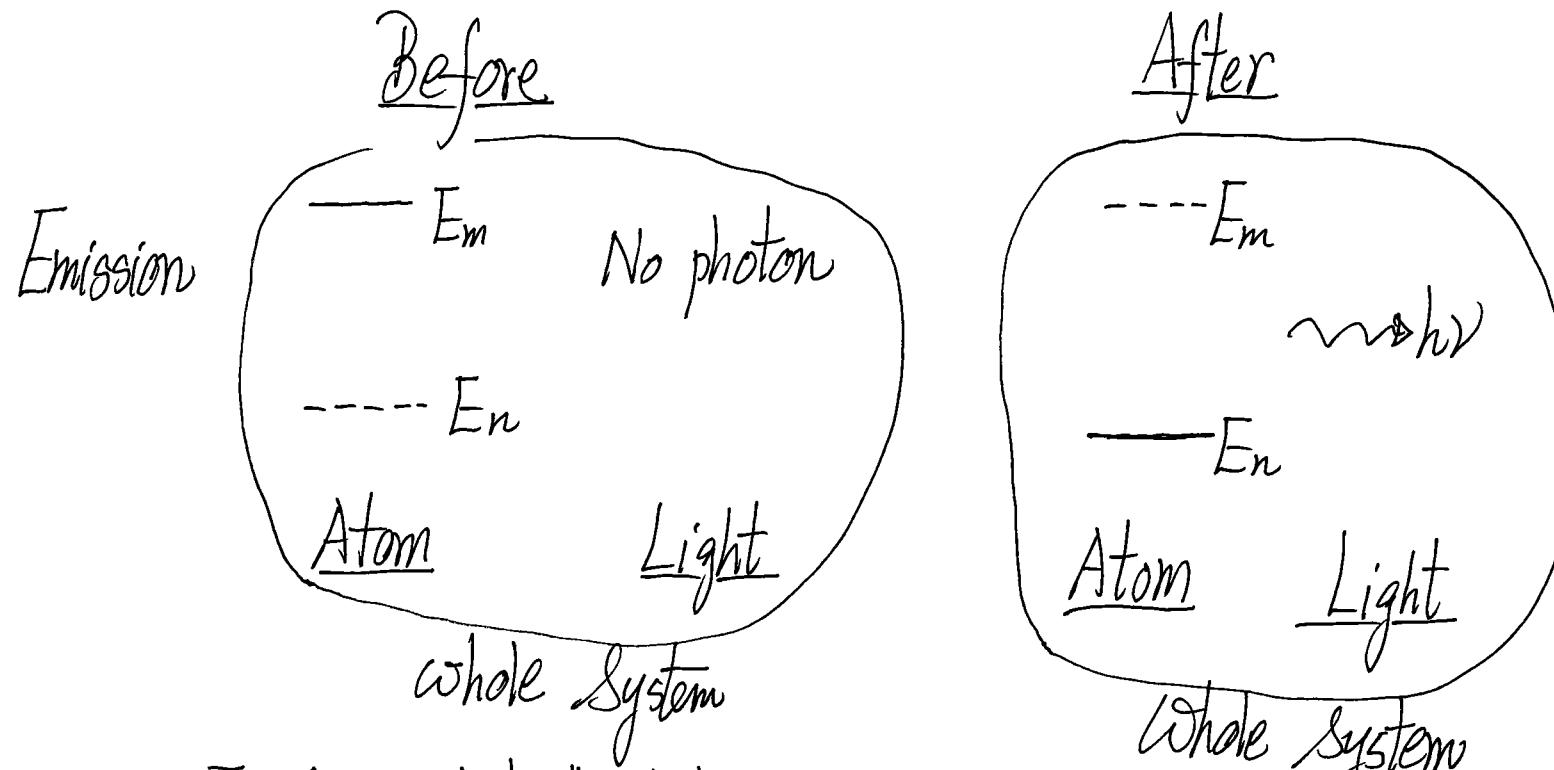


$\hat{H}_{\text{H-atom}}$ is
NOT the
whole system

The Whole System is Matter, Light, and Matter-Light Interaction

$$\hat{H}_{\text{whole}} = \underbrace{\hat{H}_{\text{H-atom}}}_{\text{isolated atom [what we solved]}} + \hat{H}_{\text{photon}} + \hat{H}_{\text{interaction}}$$

- No wonder Ψ_{atom} is not an eigenstate of \hat{H}_{whole} and transitions can occur.
 - $\hat{H}_{\text{interaction}}$ causes transitions between $\hat{H}_{\text{H-atom}}$'s eigenstates
 - Easier approach: Perturbation Theory
 - Formal approach:
 - \hat{H}_{photon} (quantize EM field)
 - $\hat{H}_{\text{interaction}}$ (photon interacts with Matter (Atom))
- $\underbrace{\text{QED}}_{\text{Quantum electrodynamics}}$



Is "No photon" state really Nothing (Vacuum)?

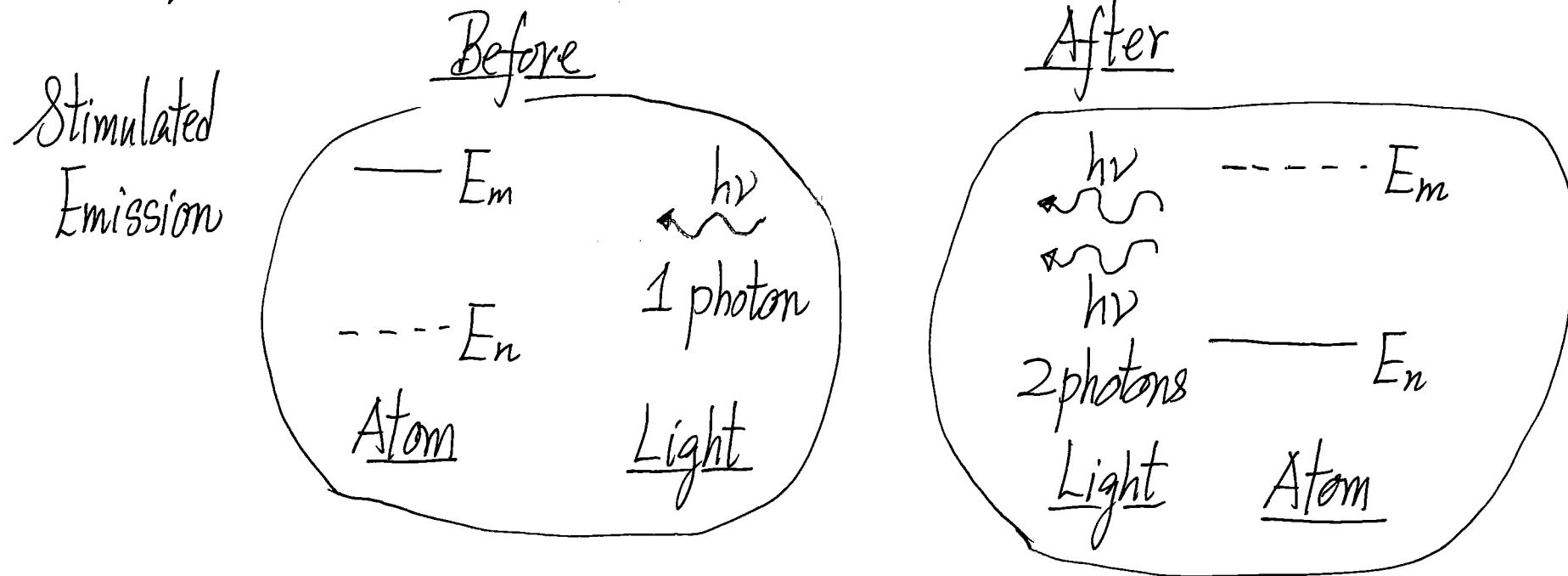
"No photon" state is Ground state of (Quantized) EM fields

Vacuum
X

Nothing!

like ground state of harmonic oscillator
[ground state (zero point) energy]

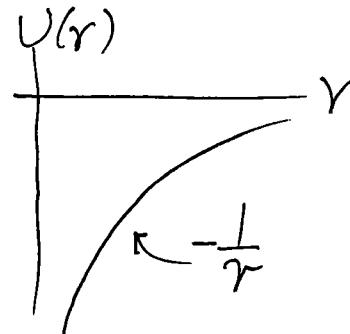
By-Product (1917 Einstein)



Laser: Light Amplification by Stimulated Emission of Radiation
 "EM"

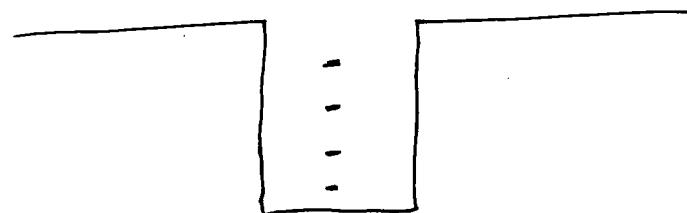
E. "Finite Well" is a good Portable Model of atoms

- Of course, we can move on to solve He, Li, Be, ... atom's TISE
- Inspecting H-atom solutions



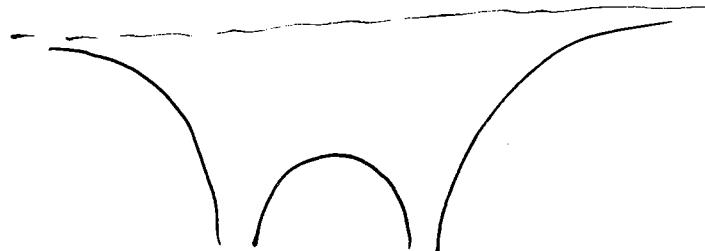
bound states
 $1s, 2s, 2p, \dots$
 $\xrightarrow{\hspace{1cm}}$
 energy increases

- Not too far from

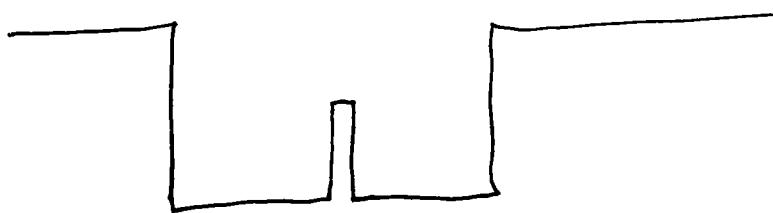


- some bound states
- tails into forbidden region longer for higher energy bound state

H_2 molecule:

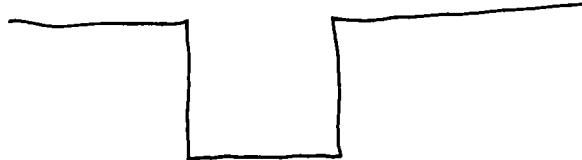


TISE
⇒ molecular states



like a molecular
[easy to visualize]

Take-Home Message



"like an atom"

Summary

- TISE + Boundary Conditions \Rightarrow Hydrogen atomic orbitals + E_n
- $U(r) \sim -\frac{1}{r} \Rightarrow E_{nl} = E_n$ only (\therefore higher degeneracy)
- $\Psi_{nlme}(r, \theta, \phi) = R_{nl}(r) \cdot Y_{lm}(r, \theta, \phi)$
- Y_{10} (z -direction), Y_{11} and Y_{1-1} combine to give p_x and p_y
- Directional (e.g. p) orbitals are important in forming bonds (molecules)
- QM is the microscope theory of atoms [Bohr's is just a model]
- Considering Atom (Matter)-Light interaction leads to transitions